



DAY IN THE LIFE

SAMPLE SCHEDULE & ACTIVITY EXAMPLES

Pond Turtles, Ages 5-6 & River Otter, Ages 7-9

POND TURTLE / RIVER OTTER CAMP

Each day will have a theme of its own within our weekly camp themes.

8:45: Check In	Campers are arriving for the day! As we wait for everyone to arrive, campers will be engaged with journaling or some other relaxing activity.
9:15: Morning Meeting	A little longer on Monday, when we all learn each other's names, discover what camp is all about this week, and agree as a group on how we'll treat each other and the zoo. The rest of the week we will take this time to discuss what we will be doing for the day, expectations, and reinforce our goals.
9:30: Zoo Exploration 1	Let's visit ALL the animals! Sometimes we'll casually explore, sometimes we'll do guided activities to notice things about animals connected to our week's theme, and sometimes we might catch a keeper talk! We plan these for before lunch because it's cooler, less crowded, and animals are usually more visible.
10:15: Snack	A little downtime to fortify ourselves.
10:30: Zoo Exploration 2	Second opportunity of the day to visit and explore zoo grounds. Doing two rounds of zoo exploration helps give us time to go to all the exhibit areas—and for Grizzly Bear campers, maybe even some peeks behind the scenes!
11:30: Lunch	Often joining other groups out on zoo grounds, campers will be able to socialize with those other campers outside of their group or age range.
12:00: Team Building	Games and activities designed to help everyone feel like a part of the group. Some of them involve full-body play, others are lower-key.
12:30: Core Activity	Projects, crafts, games, and other activities that are all about our camp theme. We'll learn a lot—but not so much it feels like school!
1:30: Snack	Afternoon fortification opportunity. Often snack is located on zoo grounds so we can view animals while we get the energy to continue our exploration.
1:45: Team Building	Games and activities can either be for the fun of movement or giggles, or even hide a teaching goal.
2:45: Flexible Time / Calming Activities	The most flexible part of camp. Instructors have access to dozens of different games, activities, and stories to match the interests, needs, and energy levels of the campers. Recognizing the importance of providing time to calm everyone's minds and bodies after all the adventures of the day.
3:15: Closing Meeting	A chance to go over the day, and see what campers are looking forward to.
3:30: Pickup, Hibernation Activities	While campers are getting picked up one by one, open-ended activities are available to keep everyone busy.